

5. Write a Java Program to draw several shapes in the created windows.

Algorithm:

Aim: Drawing several shapes in the created window.

Step No.	Instructions
1	Start
2	Create an Applet called "list5" by Inheriting the Applet class
3	Draw the shapes Circle, Ellipse, Rectangle and Square using fillOval() and fillRect() functions of Graphics class in paint() method Set the colours for each shape using setColor() function while drawing it
4	Save the Applet code in the name of list5.java
5	Compile the Applet code using javac
6	Create a HTML code with <APPLET> tag with its CODE attribute as list5.class
7	Save the HTML code as list5.html
8	Run the HTML code using appletviewer
9	Stop